# Cyberpunk

*The roleplaying game of the Dark Future*

**HANDLE** LEGION

| | | | | | |
|---|---|---|---|---|---|
| | 7 | INT | 6 | MA | |
| | 9 | TECH | 6 | BODY | |
| | 8 | REF | 18 | Run | |
| | 9 | COOL | 4 | Leap | |
| | 5 | LUCK | 18 | Throw | |
| | 5 | ATT | 240 | Lift | |
| 4 | 5 | EMP | 60 | Carry | |

**ROLE** Netrunner

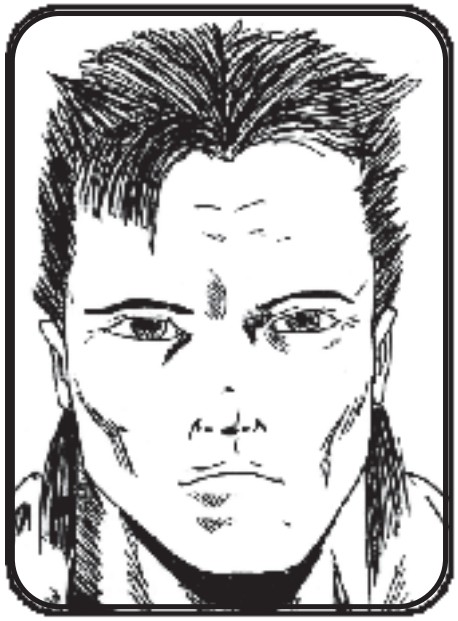
**Sub.** Elite Military

**SEX** M

**AGE** 23

**REP** 5

**CASH** 115 eb



## SKILLS

| Skill | Lvl | IP |
|---|---|---|
| INTERFACE | 7 | |
| Awareness | 4 | |
| Basic Tech | 5 | |
| Education | 2 | |
| System Knowledge | 4 | |
| Cybertech | 3 | |
| Cyberdeck Design | 5 | |
| Composition | 3 | |
| Electronics | 5 | |
| Programming | 6 | |
| Handgun | 3 | |
| Martial Art ( Judo ) | 2 | |
| Language: Vietnamese | 3 | |
| Resist Torture | 2 | |
| Wilderness Survival: Jungle | 2 | |
| Pilot Gyro | 4 | |
| Stealth | 2 | |
| Driving | 3 | |
| First Aid | 2 | |

## CYBERWARE

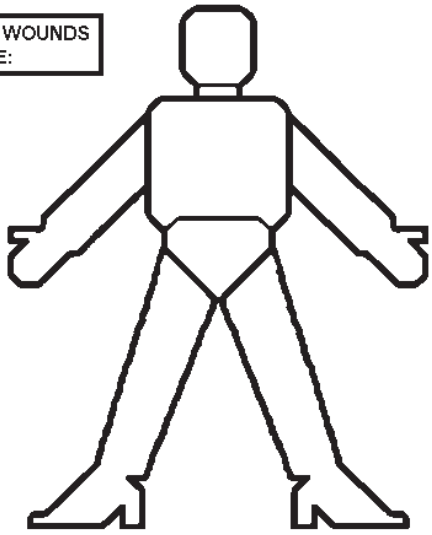
| Type | HC | Cost |
|---|---|---|
| Neuralware Processor | 5 | |
| Interface Plugs | 3 | |
| Cybermodem Link | 1 | |
| Cyberoptic (Right) | 8 | |
| - Times Square Marquee | 1 | |
| Total Costs | 18 | |

## OUTFIT

| Item | Cost |
|---|---|
| Laptop Computer | |
| Portable Printer | |
| Interface Cables | |
| Dog Tags | |
| Slap Patch: Hardwire | |
| Light Armor Trenchcoat | |
| | |
| Cybermodem Utility Suit | |
| - armored (SP 12) | |
| - MU 20 | |
| - Speed +1 | |
| - Data Walls +3 | |
| | |
| Ammunition | |
| *Machine Pistol rounds - 60 | |

# FRIDAY NIGHT FIREFIGHT™

LIST WOUNDS HERE:



| Armor SP | Head | Torso | R.Arm | L.Arm | R.Leg | L.Leg |
|---|---|---|---|---|---|---|
| | | 19 | 19 | 19 | 19 | 19 |

**Armor Type(s) and Location**

Light Armor Trenchcoat (SP 14)
Cybermodem Suit (SP 12)

## WEAPONS

| Weapon | Type | WA | Ammo | ROF | Damage | RCL | Conc | Rel |
|---|---|---|---|---|---|---|---|---|
| Glock 30 | MP | 2 | 20/30 | 1/3 | 2d6+3 | | J/L | VR |
| | | | | | | | | |
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|---|---|---|---|---|---|
| **REF** | 8 | **CL** | 9 | **BODY TYPE** | AVERAGE |
| **INT** | 7 | **MA** | 6 | **SAVE** | 6 |

**COMBAT SKILLS**

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| +3 | Handgun | +4 | Awareness | - | Athletics | | |
| - | Rifle | +2 | Stealth | +4 | Dodge | | |
| - | SMG | - | Melee | +2 | Martial Arts | | |

## LIFEPATH

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## BACKGROUND

## NOTES

Judo: +1 Dodge, +3 Throw, +2 Hold, +2 Escape, +2 Sweep, +2 Grapple

Software:
-Warrior (Khan): Killer, Shield, Firestarter, Sword
-Afreet (Jericho): Jackhammer, Raffles, SmartEye
-Succubus (Babylon): Stealth, Glue, ReRezz, Hidden Virtue
-Viddy Master
-Genie
-Crystal Ball
-Hotwire
-Databaser
-Padlock